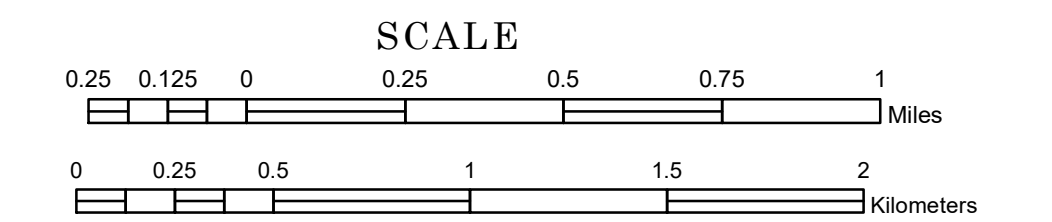


TOWNSHIP OF PEQUAYWAN

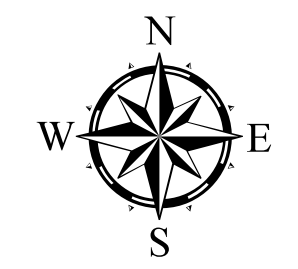
PREPARED BY THE
MINNESOTA DEPARTMENT OF TRANSPORTATION
OFFICE OF TRANSPORTATION SYSTEM MANAGEMENT

IN COOPERATION WITH
U.S. DEPARTMENT OF TRANSPORTATION
FEDERAL HIGHWAY ADMINISTRATION



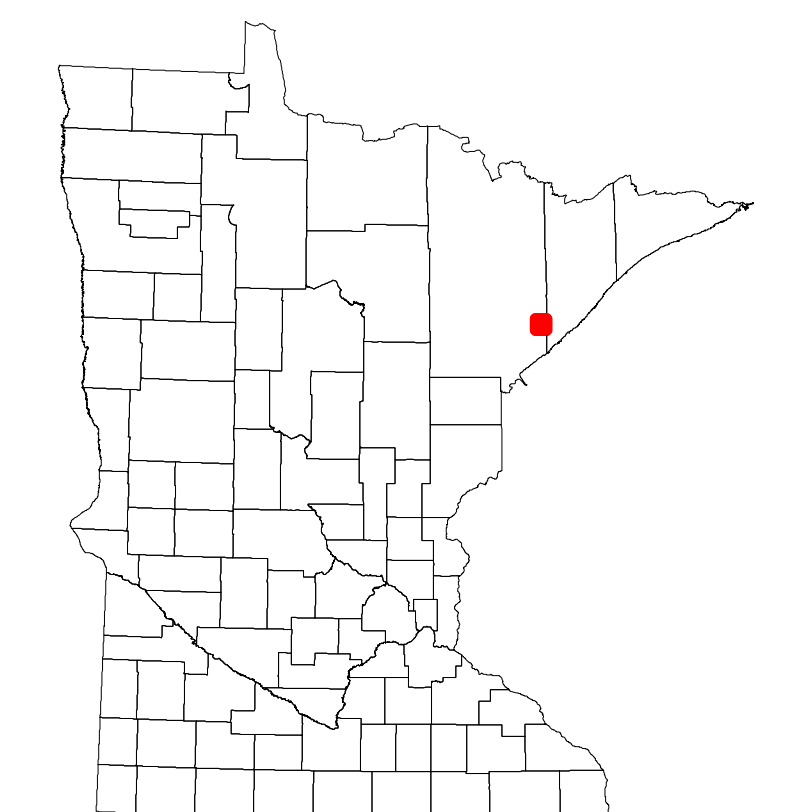
2023

Projection:
Transverse Mercator
NAD 1986
UTM Zone 15

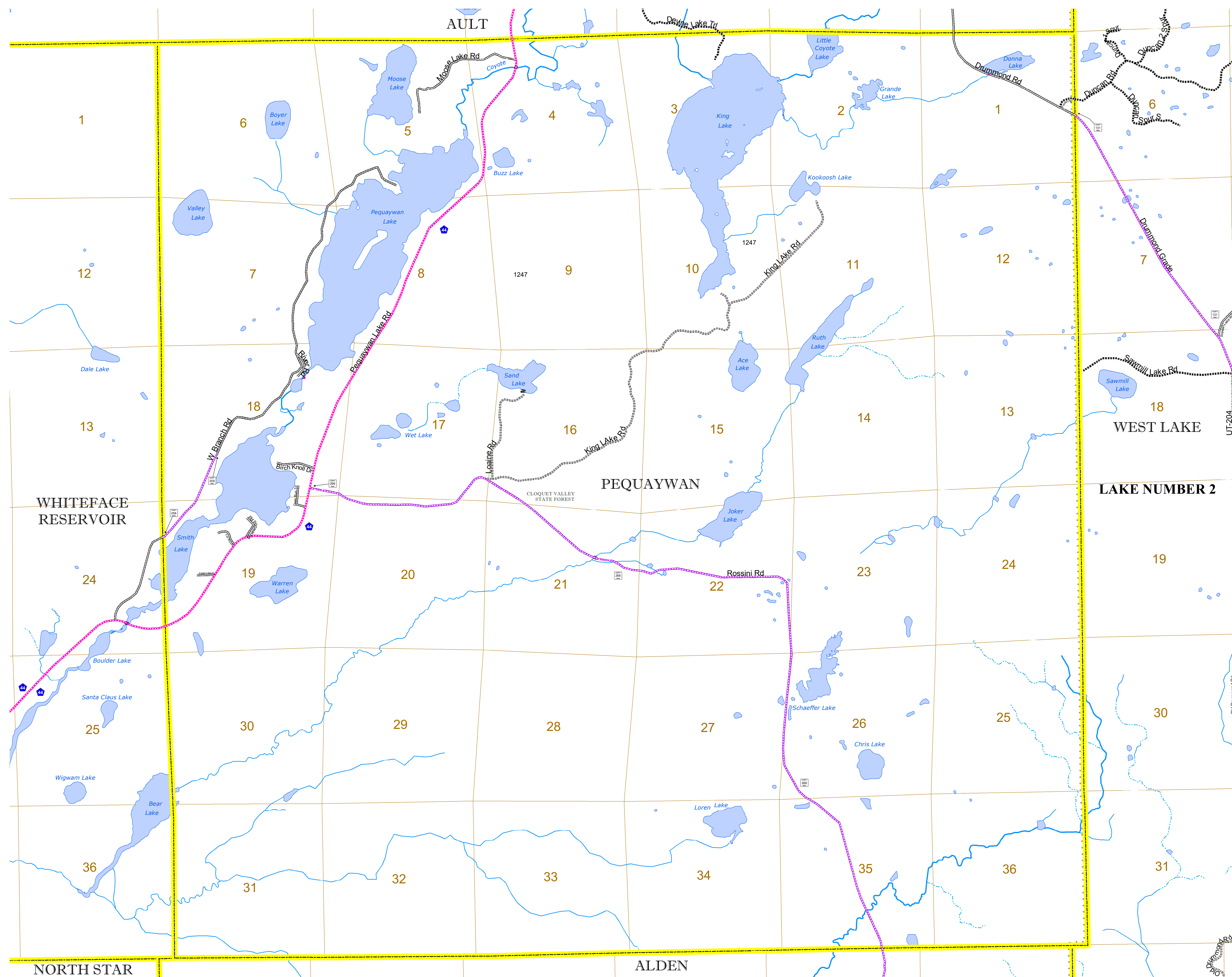


North American Datum
of 1986

ROAD AND ROADWAY FEATURES		AVIATION FEATURES	
INTERSTATE	CONCRETE	COMMERCIAL AIRPORT	GENERAL AIRPORT
US HIGHWAY	BITUMINOUS	AIRSTRIP	SEAPLANE
MN HIGHWAY	GRAVEL	AIRPORT RUNWAY	BOUNDARY FEATURES
COUNTY STATE AID HIGHWAY	DIRT/UNIMPROVED	TRIAL LAND	TRIBAL LAND
COUNTY ROAD	OTHER	STATE OF MINNESOTA	COUNTY
TOWNSHIP ROAD	UNKNOWN	MUNICIPALITY	MUNICIPALITY
UNORGANIZED TERRITORY ROAD	RAMP OR CONNECTOR	UNORGANIZED TERRITORY	UNORGANIZED TERRITORY
OTHER ROADS	INTERSTATE EXIT	FEDERAL ADJUSTED URBAN AREA (2014)	CIVIL TOWNSHIP
Municipal	LOCK AND DAM	CONGRESSIONAL TOWNSHIP	SECTION
Private	CITY CENTERS	MILITARY	MILITARY
Nature Service	STATE CAPITAL	VOYAGEURS NATIONAL PARK	VOYAGEURS NATIONAL PARK
Military	COUNTY SEAT	BOUNDARY WATERS CANOE AREA WILDERNESS	BOUNDARY WATERS CANOE AREA WILDERNESS
National Monument	CITY CENTER	STATE PARK	STATE PARK
State Forest	UNINCORPORATED COMMUNITY	REGIONAL PARK	REGIONAL PARK
State Game	MNDOT OFFICE	NATIONAL FOREST	NATIONAL FOREST
State Game	MNDOT TRUCK STATION	NATIONAL AND STATE FOREST	NATIONAL AND STATE FOREST
State Game	HIGHWAY PATROL DISTRICT OFFICE	STATE FOREST	STATE FOREST
State Game	STATE TRAVEL INFORMATION CENTER	WILDLIFE REFUGUE AREA	WILDLIFE REFUGUE AREA
State Game	REST AREA (FULL SERVICE)	WILDLIFE MANAGEMENT AREA	WILDLIFE MANAGEMENT AREA
State Game	REST AREA (VAULT TOILET)	HYDROLOGIC FEATURES	HYDROLOGIC FEATURES
State Game	WAYSIDE (VAULT OR PITY TOILET)	RIVER OR STREAM (PERMANENT)	RIVER OR STREAM (PERMANENT)
State Game	PARK AND RIDE LOT	LAKE, POND OR RESERVOIR	LAKE, POND OR RESERVOIR
State Game	PORT OF ENTRY	STREAM (INTERMITTENT)	STREAM (INTERMITTENT)
State Game	PUBLIC ACCESS POINT	DRAINAGE DITCH	DRAINAGE DITCH
State Game	MN STATE COLLEGE AND UNIVERSITY SYSTEM (MNSCU)	WETLAND	WETLAND
State Game	UNIVERSITY OF MN SYSTEM	ISLAND OR LAND	ISLAND OR LAND
State Game	FAIRGROUNDS	MONUMENT	MONUMENT
State Game	CULTURAL FEATURES	REGIONAL WATERSHED	REGIONAL WATERSHED
State Game	STATE HISTORICAL MARKER		
State Game	HISTORIC DISTRICT		
State Game	HISTORIC SITE		
State Game	MONUMENT		



Population (U.S. Census 2010): 130



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